LOCK-FREE DATA STRUCTURES FOR DATA STREAM PROCESSING Alexander Baumstark

MOTIVATION [1]

- Key requirements of Data Stream Processing are high throughput and low latency
 - e.g., sensor data processing, IoT, data analytics
- Require efficient parallelization of algorithms
- Conventional techniques use blocking mechanisms which limit the possible parallelization
- Primary objectives: 1. Lock-free design principles
 - 2. Data Structure Implementations
 - 3. Effect on performance in Data
 - Stream Processing

E SYNCHRO

Non-blocking synchronization

PIPEFABRIC [2]

- C++ framework for processing streams of tuples
- Provides a set of operators and utility classes:
 - publish-subscribe framework
- operators for data stream processing (aggregates, grouping, joins and complex event processing)

CONTRIB

- Lock-free (Multi-)Hashmap design
- Improved performance for tuple exchange process and Symmetric Hash Join algorithm
- Benchmarks (Pipefabric)

TUPLE EXCHANGE

- Achieved with atomic operations like compare and swap (CAS) or fetch and add (FAA)
- Guarantees that at least one thread is doing progress
- Results in practice with a higher degree of parallelism

ENCHMARKS B

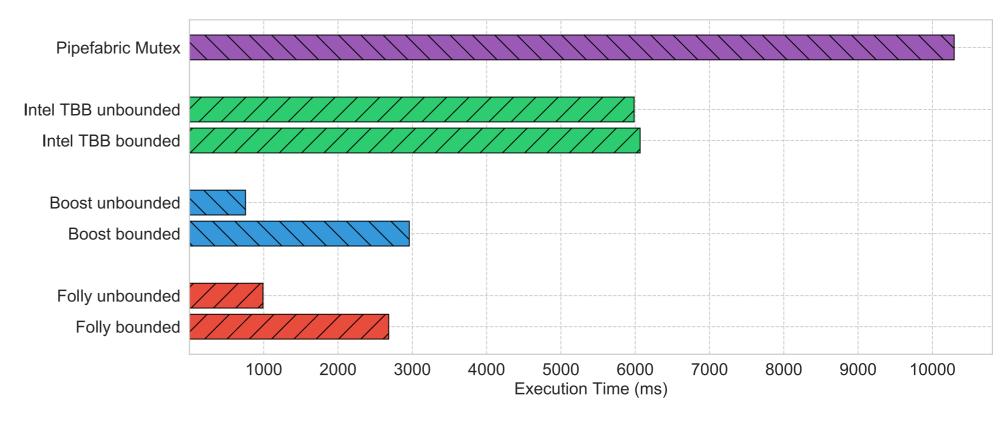
- Lock-free synchronization can improve the throughput of algorithms in Data Stream Processing
- The Pipefabric framework is used for benchmarks in order to compare the blocking and lock-free approaches
- Tuple exchanging process with Reader-Write Queues
- Symmetric Hash Join with (Multi-)Hashmaps

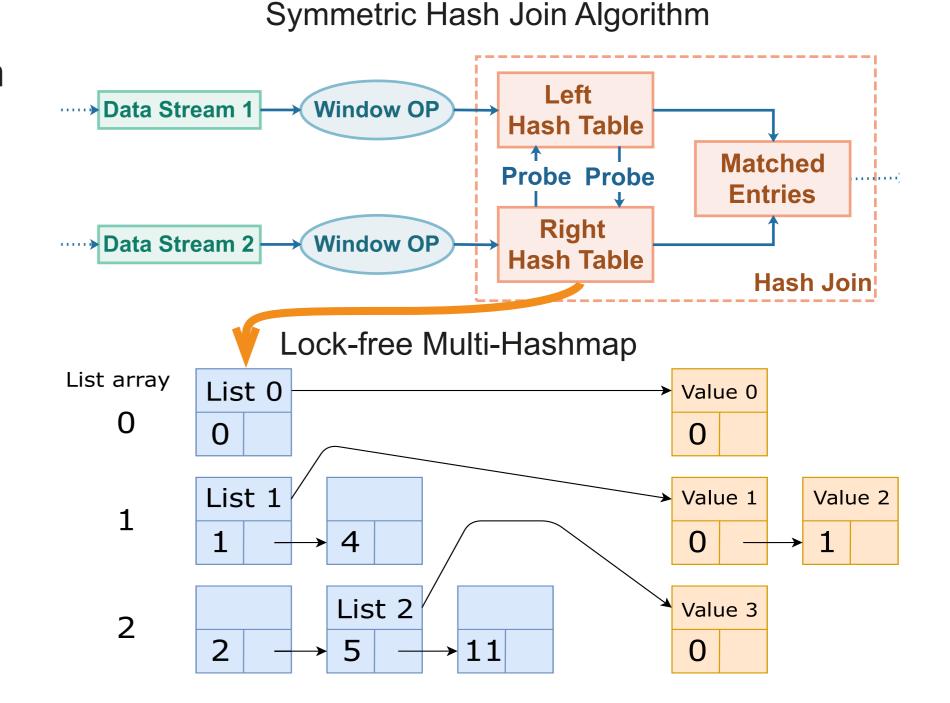
SYMMETRIC HASH JOIN

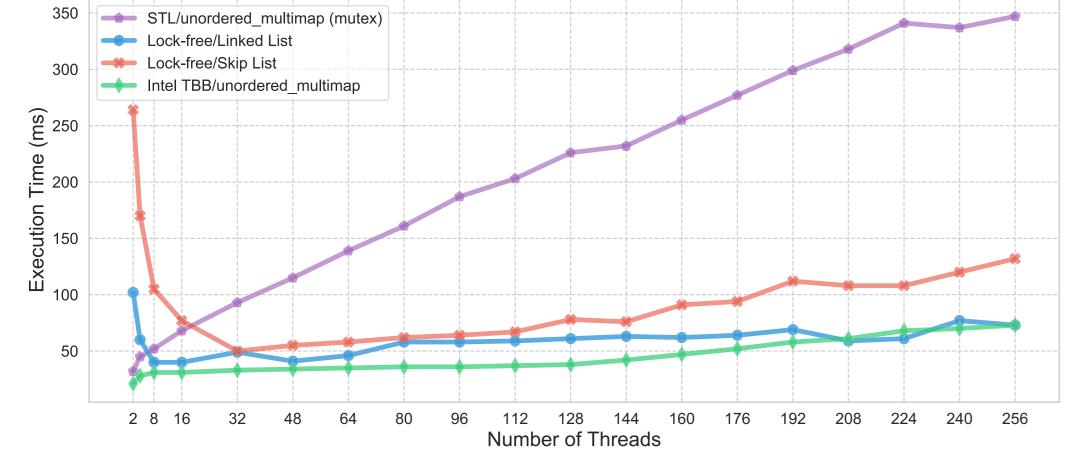
- Continuously generates results while tuples arrive from a stream
- Used data structure: STL (Multi-)Hashmap
 - supports multiple elements with the same key
 - current implementation locks entire hashmap
- Lock-free implementations enable a higher scalability

Execution time benchmark with different implementations:

- Tuple exchange process between two threads
 - based on single reader and single writer queue
 - current implementation locks the entire queue for each push/pop
- Benchmark of different implementations with performance libraries:







[1] Alexander Baumstark. Lock-free Data Structures for Data Stream Processing. Bachelor's Thesis, TU Ilmenau, Aug. 17, 2018. [2] https://github.com/dbis-ilm/pipefabric

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